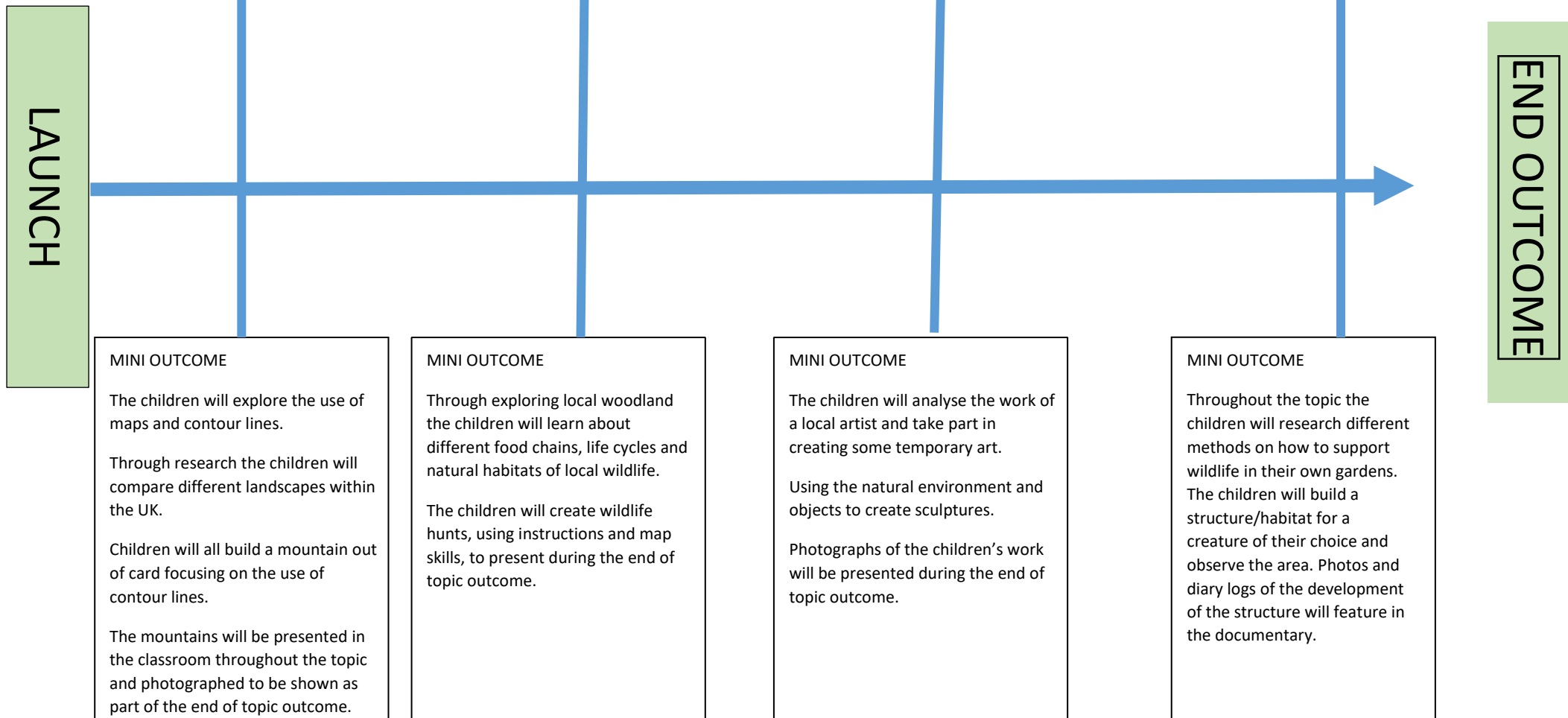


# The Great Outdoors...



<i>The Great Outdoors</i>	<b>Launch</b> Children will all work together to create a mountain, using withy and craft paper, that will become a feature in the classroom throughout the topic	<b>Class Book</b> Kensuke's Kingdom	<b>End Authentic Outcome</b> A video documentary of all of the children's learning.
<b>What will the classroom look like?</b>  Cave under a waterfall in the corner. Volcano/mountain.  More use of the outdoors	<b>Developing the classroom</b>  The children will be involved in innovating the look of their classroom throughout the project.  As the children learn more about food chains and life cycles the displays will be built up.  Children will make their own mountains with contour lines which will be displayed in the classroom.	<b>Trips/visits to support project</b> <ul style="list-style-type: none"> <li>• Crenver Grove/Godrevy</li> <li>• Brown Willy hike</li> <li>• Visit to a local farm</li> </ul>	<b>Literacy genres</b> <ul style="list-style-type: none"> <li>• Fictional stories, developing setting descriptions.</li> <li>• Adventure stories based on true events</li> <li>• Diary writing</li> <li>• Explanation texts</li> </ul>
		<b>Use of outdoor class</b> Observation of animals and their habitats. End of topic outcome will be presented outdoors. Tent will be used throughout the topic as an outdoor classroom.	<b>Innovative use of ICT</b>  QR codes for end of topic outcome.





## MAIN TOPIC

### THE GREAT OUTDOORS!



#### English

Instruction and explanation texts

Fictional stories, building setting descriptions

Survival stories based on true events,  
building suspense and atmosphere

#### Geography

Explore and compare two different  
landscapes within the UK

Read and create maps of a local area

Build mountains and be able to show and  
explain contour lines

#### Science

Exploration of the natural environment,  
habitats of different wildlife.

Discovering the roles of animals and plants  
in different food chains.

Life cycles of a variety of animals

#### Mathematics

2D and 3D shapes, angles

Coordinates/ transferring and plotting of  
points to create maps

Area and perimeter

Statistics

#### Design Technology

Building of kites from objects found in the  
home.

Building of a structure/wild garden to  
support wildlife.

#### Art

Analysing a local artist and his  
interpretation of the environment.

Creating temporary masterpieces through  
manipulating natural materials.

Observational drawings with a focus on  
macro and the detail in natural objects

Footprints	What's It Worth
Theme	Theme
Spaceship Earth	Why do we have money?
Energy Saving	Creative enterprise
Where my food comes from	Spending and saving
Developed and Developing	Inequality in distribution of wealth
Biodiversity	Why some people work for free
How I can make a difference	What can I do? - Fair trade.

Physical Education orienteering/problem solving (team work and communication skills outdoors) and rounders/cricket (bat and ball skills and rules of the sports)